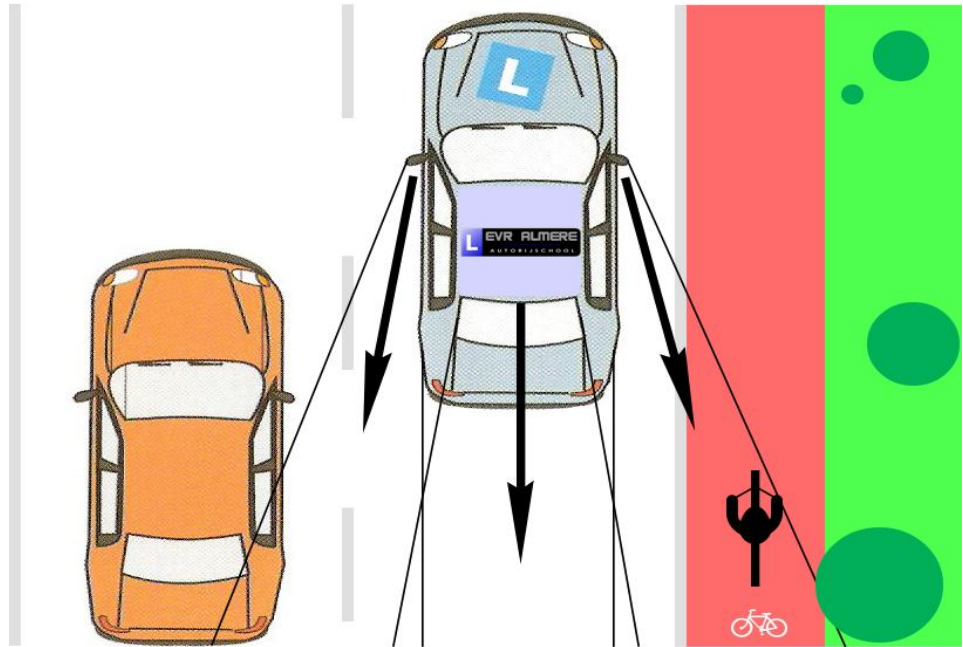
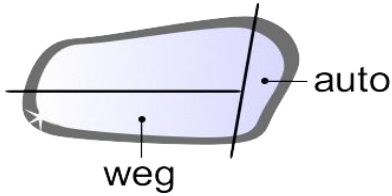
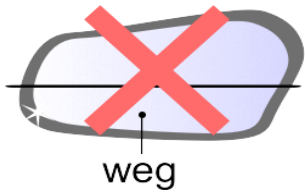
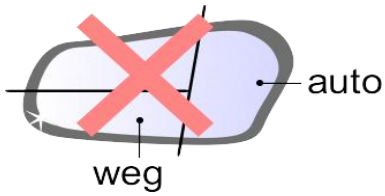


## Spiegels afstellen



## Dode hoek

